

Julian Damy

PRODUCT DESIGNER
DIGITAL ILLUSTRATOR

718.980.8733
juliandamy.ny@gmail.com
Brooklyn, NY

DESIGN WORK
juliandamy.com

ILLUSTRATION WORK
jdpaulsen.com

Core Competencies

- Product Design
- Rapid and Rich Prototyping
- UX/UI Design for Desktop and Mobile
- Front-End Development
- Shopify Development
- Agile Methodologies
- Digital Illustration

Technical Proficiencies

- Adobe Creative Suite
- Sketch/Figma
- InVision/Zeplin
- Tumult Hype
- Google Suite
- Jira

Experienced Multidisciplinary Product Designer with a proven record of delivering innovative desktop and mobile applications. Expert in UX/UI, visual design, and digital illustration, with advanced skills in front-end development.

Work Experience

Freelance Product Designer

Self-employed

July 2023 - Present

- Employs UX/UI design, digital illustration, and front-end development skills to create digital applications for desktop and mobile.
- Leads full project life cycles, from concept to launch, achieving client goals and high user satisfaction.
- Advises clients on digital strategy and product development best practices, fostering collaborative relationships with developers and product managers.

Orange Comet

Senior Digital Illustrator

January 2022 - July 2023

- Created original digital illustrations in diverse styles, aligning with project objectives and budget constraints.
- Developed assets for Web3 games, applying principles of UX design to create immersive and interactive digital environments for leading entertainment companies, including AMC, Dreamworks, and Marvel.
- Collaborated with notable personalities such as Sir Anthony Hopkins and William Shatner on digital collectibles, leveraging storytelling through art.
- Led a team of full-time and freelance creative members.

Small Planet Digital

Creative Director

March 2015 - January 2022

- Steered the strategic direction for UX/UI design, maintaining a hands-on role in crafting digital applications for clients such as Disney Publishing and Fuji Film.
- Managed and mentored a team of designers, fostering a culture of innovation and excellence.

Associate Creative Director

March 2013 - February 2015

- Directed the production of digital solutions, maintaining a hands-on approach in UX/UI and visual design.
- Worked on projects with socially conscious organizations, including Voto Latino and Planned Parenthood.
- Instrumental in team expansion and development, providing mentorship while also contributing directly to the design and creative process to uphold best practices and high-quality standards.

Art Director

March 2012 - February 2013

- Led the UX and UI design and production efforts for mobile applications. Notably worked on three Disney apps that achieved #1 status in the App Store.

Education

B.A. in Graphic Design

La Salle University, Mexico City

Languages

- **English** 100% Proficiency
- **Spanish** 100% Proficiency